

Recitation 1

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- a) From vector spaces to Hilbert space
+ review of Dirac bra- & ket- notation
- b) tensor products & direct sums
- c) simple Harmonic oscillator: raising- / lowering- operators
→ see e.g. Sakurai "Modern QM"
 - number- operator
- d) measurement in QM & wave function collapse

any immediate questions?

1D Vector space

Def: A vector space over a field K (e.g. \mathbb{R}, \mathbb{C}) is a set V together with two operations that satisfy the following axioms for scalars $\alpha, \beta \in K$ and vectors $\vec{u}, \vec{v}, \vec{w} \in V$

① (Addition) $+$: $V \times V \rightarrow V$, s.t. $(\vec{u}, \vec{v}) \mapsto \vec{u} + \vec{v}$

• associativity $\vec{u} + (\vec{v} + \vec{w}) = (\vec{u} + \vec{v}) + \vec{w}$

• commutativity $\vec{u} + \vec{v} = \vec{v} + \vec{u}$

• identity element of addition : $\exists \vec{0} \in V$, called zero vector, s.t. $\forall \vec{v} \in V$

$$\vec{v} + \vec{0} = \vec{v}$$

• inverse element of addition : $\forall \vec{v} \in V$, \exists an element $-\vec{v} \in V$, called the additive inverse of \vec{v} , s.t.

$$\vec{v} + (-\vec{v}) = \vec{0}$$

② (Multiplication) \cdot : $K \times V \rightarrow V$, s.t. $(\alpha, \vec{v}) \mapsto \alpha \cdot \vec{v}$

• compatibility of scalar multiplication (associativity) : $\alpha \cdot (\beta \cdot \vec{v}) = (\alpha\beta) \cdot \vec{v}$

• identity element of scalar multiplication : $1 \cdot \vec{v} = \vec{v}$, where $1 \in K$ is the multiplicative identity

• distributivity : $\alpha(\vec{u} + \vec{v}) = \alpha\vec{u} + \alpha\vec{v}$

$$(\alpha + \beta)\vec{u} = \alpha\vec{u} + \beta\vec{u}$$

• Examples : $\mathbb{R}^n = \{f \mid f = (x_1, \dots, x_n), x_1, \dots, x_n \in \mathbb{R}\}$
 • $C(a, b)$: space of continuous functions $f: (a, b) \rightarrow \mathbb{R}$

1.1 normed space, ~~metric product space~~

- in the following we will equip our vector space with additional structures that allow the definition of length & angles + definition of convergence

Def.: A vector space V over a field K is called metric space if we can associate a real number $d(\vec{u}, \vec{v})$ (distance) (metric) to any pair of vectors $\vec{u}, \vec{v} \in V$ subject to the following axioms:

- $d(\vec{u}, \vec{v}) \geq 0$
- $d(\vec{u}, \vec{v}) = 0 \Leftrightarrow \vec{u} = \vec{v}$
- $d(\vec{u}, \vec{v}) = d(\vec{v}, \vec{u})$ "symmetry"
- $d(\vec{u}, \vec{w}) \leq d(\vec{u}, \vec{v}) + d(\vec{v}, \vec{w})$ "triangle inequality"

highly related is the definition of a normed space:

Def.: Let V be a metric space and simultaneously a linear space. The metric d of V is taken to be translation invariant & homogeneous. Then V is a normed space

$$\|\vec{v}\| = d(\vec{v}, \vec{0}) \quad \text{is the norm of } \vec{v}$$

Examples: Norm in $\mathbb{R}^n, \mathbb{C}^n$

• In $\mathbb{R}^n, \mathbb{C}^n$ one can define different norms that satisfy the axioms above.

• take $p \in \mathbb{N}$:

p-norm: $\|\vec{v}\|_p := \left(\sum_{i=1}^n |x_i|^p \right)^{1/p}$

2-norm: $\|\vec{v}\|_2 := \sqrt{\sum_{i=1}^n |x_i|^2}$

1-norm: $\|\vec{v}\|_1 := \sum_{i=1}^n |x_i|$

∞ -norm: $\|\vec{v}\|_\infty := \max_{1 \leq i \leq n} |x_i|$

• norm in $C(a, b)$:

∞ -norm: $\|\vec{v}\|_\infty := \max_{x \in [a, b]} |f(x)|$

2-norm: $\|\vec{v}\|_2 := \sqrt{\int_a^b |f(x)|^2 dx}$

1.2. unitary space / inner product space

Def: A vector space V over the field \mathbb{C} is called unitary space if we can define an additional structure, called inner product or scalar product.

$V \times V \rightarrow \mathbb{C}$, s.t. for any ordered pair $u, v \in V$

we can associate a complex number $\langle u | v \rangle$

satisfying the following axioms:

For $u, v \in V$, $\alpha \in \mathbb{C}$:

- $\langle u | u \rangle \geq 0$ & real $\langle u | u \rangle = 0 \Leftrightarrow u = \vec{0}$
- $\langle u | v+w \rangle = \langle u | v \rangle + \langle u | w \rangle$: linearity in the right argument
- $\langle u | \alpha v \rangle = \alpha \langle u | v \rangle$
- $\langle v | u \rangle = \langle u | v \rangle^*$

note: Via the scalar product we can induce a norm that satisfies all the axioms of a normed space

$$\|v\| := \sqrt{\langle v | v \rangle}$$

Let V be unitary, for $u, v, w \in V$, $\alpha \in \mathbb{C}$, our axioms imply

$$\begin{aligned} \langle u+v | w \rangle &= \langle u | w \rangle + \langle v | w \rangle \\ \langle \alpha u | v \rangle &= \alpha^* \langle u | v \rangle \end{aligned} \quad \begin{array}{l} \text{antilinearity} \\ \text{in the left argument} \end{array}$$

$\langle \alpha u | v \rangle = \langle v | \alpha u \rangle^* = \alpha^* \langle v | u \rangle^* = \alpha^* \langle u | v \rangle$

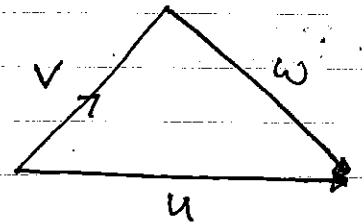
for $u, v \neq \vec{0}$, we can have $\langle u | v \rangle = 0$

Def: 2 vectors u, v are orthogonal $u \perp v$, if

$$\langle u | v \rangle = 0$$

Corollary: Let V be unitary. For $u, v \in V$, we have the Schwarz inequality:

$$|\langle u | v \rangle| \leq \|u\| \cdot \|v\|$$



proof: choose $w \in V$, s.t. $u = \frac{\langle v | u \rangle}{\langle v | v \rangle} v + w$

$$\Rightarrow \langle v | u \rangle = \frac{\langle v | u \rangle}{\langle v | v \rangle} \langle v | v \rangle + \langle v | w \rangle \Rightarrow \langle v | w \rangle = 0$$

$$\|u\|^2 = \langle u | u \rangle = \langle u | \left(\frac{\langle v | u \rangle}{\langle v | v \rangle} v + w \right)$$

$$= \frac{\langle v | u \rangle \langle u | v \rangle}{\langle v | v \rangle} + \langle u | w \rangle$$

$$= \frac{\langle u | v \rangle^* \langle u | v \rangle}{\|v\|^2} + \frac{\langle v | u \rangle \langle v | w \rangle}{\langle v | v \rangle} + \langle w | w \rangle$$

$$\Rightarrow \|u\|^2 \leq \frac{\langle u | v \rangle^* \langle u | v \rangle}{\|v\|^2} \Rightarrow \|u\|^2 \cdot \|v\|^2 \leq |\langle u | v \rangle|^2$$

corollary: Let V be unitary. For $u, v \in V$, the triangle inequality holds

$$\|u + v\| \leq \|u\| + \|v\|$$

$$\begin{aligned} \text{proof: } \|u+v\|^2 &= \langle u+v | u+v \rangle = \langle u | u \rangle + \langle u | v \rangle + \langle v | u \rangle + \langle v | v \rangle \\ &= \langle u | u \rangle + \langle v | u \rangle^* + \langle v | u \rangle + \langle v | v \rangle \\ &= \langle u | u \rangle + 2 \operatorname{Re} \langle v | u \rangle + \langle v | v \rangle \leq \langle u | u \rangle + 2 |\langle v | u \rangle| + \langle v | v \rangle \\ &\leq \|u\|^2 + 2 \|u\| \cdot \|v\| + \|v\|^2 = (\|u\| + \|v\|)^2 \end{aligned}$$

Examples : • Vectorspace \mathbb{C}^n . For $u = (x_1, x_2, \dots, x_n) \in \mathbb{C}^n$
 $v = (y_1, y_2, \dots, y_n) \in \mathbb{C}^n$

$$\langle u | v \rangle := \sum_{i=1}^n x_i^* y_i$$

\Rightarrow The scalar product induces the 2-norm.

• space of continuous functions on interval $[a, b]$

$f, g \in C(a, b)$

$$\langle f | g \rangle := \int_a^b f^*(x) g(x) dx$$

1.3 Hilbert space

Def : • A complete unitary space is called Hilbert space

completeness: A normed space V is complete if any Cauchy sequence has a limit in V .

dimension of vector space $V \hat{=}$ maximal number of linear independent vectors in V .

(depends on the chosen field \mathbb{K}).

e.g. \mathbb{C} is a 1-dimensional space over \mathbb{C}
 but a 2-dimensional space over \mathbb{R}

Def: Let V be a unitary space. A set $\{a_i\} \subset V$ is called orthonormal system, if for any i, j

$$\langle a_i | a_j \rangle = \delta_{ij}$$

Def: Let H be a Hilbert-space. A orthonormal system $\{a_i\} \subset H$ is complete if $\nexists v \in H \setminus \{0\}$, s.t. $\langle v | a_i \rangle = 0 \quad \forall |a_i\rangle$

1.4 Linear Functionals & dual space

Def: Let H be a Hilbert space, K a field and $D \subset H$.
A linear map $L: D \rightarrow K$, $v \mapsto L(v)$ is called linear functional.

The set $D(L) = D$ is the domain of L , the set $W(L) = L(D(L))$ is the image of L .

For any $u, v \in D(L)$, $\alpha, \beta \in K$, we have:

$$L(\alpha u + \beta v) = \alpha L(u) + \beta L(v)$$

The norm of L is defined as:

$$\|L\| := \sup_{\substack{f \in D(L) \\ \|f\| = 1}} \|L(f)\|$$

note: functional is continuous, if bounded.

important theorem (Riesz):

Let H be a Hilbert space. Associated to any linear, continuous functional L with $D(L) = H$ is exactly one element $g_L \in H$, s.t. the functional can be written as scalar product.

$$L(f) = \langle g_L, f \rangle \quad \forall f \in H$$

$$\|L\| = \|g_L\|$$

The set of linear, bounded functionals on a Hilbert space has Hilbert space-structure.

Def: Let H be a Hilbert space and K be a field.
 The set \tilde{H} of linear, bounded functionals $H \rightarrow K$ is called
 the dual space of H .

Denote $\tilde{g} = L_g$ the linear functional s.t.
 $f \mapsto \langle g | f \rangle$

In \tilde{H} , we have the following operations $\beta \in \mathbb{C}$
 $\tilde{f}, \tilde{g}, \tilde{g}_1, \tilde{g}_2 \in \tilde{H}$
 A : operator

$$f \xrightarrow{\tilde{g}_1 + \tilde{g}_2} \langle g_1 + g_2 | f \rangle$$

$$f \xrightarrow{\beta \tilde{g}} \langle \beta g | f \rangle = \beta^* \langle g | f \rangle$$

$$f \xrightarrow{\tilde{A}g} \langle Ag | f \rangle = \langle g | A^* f \rangle$$

and the scalar product

$$\underbrace{\langle \tilde{f} | \tilde{g} \rangle}_{\tilde{H}^* \times \tilde{H}} = \underbrace{\langle g | f \rangle}_{\tilde{H} \times \tilde{H}} = \langle f | g \rangle^*$$

H and \tilde{H} are isomorphic

note: \tilde{g} is the dual vector of g .

Diverse - Notation

• Riesz-theorem: linear functionals can be represented as scalar products.

• notation: $|f\rangle, |g\rangle \in \mathcal{H}$ "ket-vectors"

$\langle f|, \langle g| \in \tilde{\mathcal{H}}$ "bra-vectors"

- (instead of $\tilde{\mathcal{H}}, \tilde{g}$)
- linear functionals

$$L_g(f) = \langle g|f\rangle = \langle f|g\rangle^*$$

$$L_g(Af) = \langle g|Af\rangle =: \langle g|A|f\rangle$$

$$L_{\beta f}(g) = \langle \beta f|g\rangle = \beta^* \langle f|g\rangle$$

$$L_{Af}(g) = \langle Af|g\rangle = \langle f|A^+g\rangle = \langle f|A^+|g\rangle$$

• \leftrightarrow : "is dual to":

$$\langle f| \leftrightarrow |f\rangle$$

$$\beta^* \langle f| \leftrightarrow \beta |f\rangle$$

$$\langle f|A^+ \leftrightarrow A|f\rangle$$

b) Direct sum & tensor products

Direct sum:

Way of getting a new big vector space from 2 (or more) smaller vector spaces.

start with: V : n -dim. vector space

W : m -dim. vector space

$\{\vec{e}_1, \dots, \vec{e}_n\}$: basis of V

$\{\vec{f}_1, \dots, \vec{f}_m\}$: basis of W

\Rightarrow define $m+n$ basis vectors

$\{\vec{e}_1, \dots, \vec{e}_n, \vec{f}_1, \dots, \vec{f}_m\}$

key span: $V \oplus W$

"direct sum of V & W "

• any vector $\vec{v} \in V$ has decomposition

$$\vec{v} = \sum_{i=1}^n v_i \vec{e}_i$$

$$\vec{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix} \Bigg\}^n$$

element of V

$$\vec{w} = \sum_{j=1}^m w_j \vec{f}_j$$

$$\vec{w} = \begin{pmatrix} w_1 \\ \vdots \\ w_m \end{pmatrix} \Bigg\}^m$$

element of W

\Rightarrow vectors are naturally elements of the direct sum by filling in zeros!

$$\vec{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \\ 0 \\ \vdots \\ 0 \end{pmatrix} \Bigg\}^{m+n}$$

$$\vec{w} = \begin{pmatrix} 0 \\ \vdots \\ 0 \\ w_1 \\ \vdots \\ w_m \end{pmatrix} \Bigg\}^{m+n}$$

$$\Rightarrow \vec{v} \oplus \vec{w} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \\ w_1 \\ \vdots \\ w_m \end{pmatrix}$$

- focus on linear maps $A: V \rightarrow V$,

$$\vec{v} \mapsto A\vec{v}$$

- look @ matrix representation of A

$$\begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}_V \mapsto \underbrace{\begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{pmatrix}}_{\equiv A} \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}_V$$

- similarly there is a map $B: W \rightarrow W$
 $\vec{w} \mapsto B\vec{w}$

- on the direct sum space, the same matrices can still act on the respective vectors

- this map is written as $A \oplus B: V \oplus W \rightarrow V \oplus W$
 by the following form

$$A \oplus B = \begin{pmatrix} A_{n \times n} & 0_{n \times m} \\ 0_{m \times n} & B_{m \times m} \end{pmatrix}$$

$$\begin{aligned} (A \oplus B) \cdot (\vec{v} \oplus \vec{w}) &= \begin{pmatrix} A & 0 \\ 0 & B \end{pmatrix} \begin{pmatrix} \vec{v} \\ \vec{w} \end{pmatrix} = \begin{pmatrix} A\vec{v} \\ B\vec{w} \end{pmatrix} \\ &= (A\vec{v}) \oplus (B\vec{w}) \end{aligned}$$

- if we have 2 matrices, their multiplication is done as follows

$$(A_1 \oplus B_1)(A_2 \oplus B_2) = (A_1 A_2) \oplus (B_1 B_2)$$

• note that not every matrix on $V \oplus W$ can be written as a direct sum of a matrix on V and another on W .

• simple counting: • there are $(m+n)^2$ independent matrices on $V \oplus W$, while there are only m^2 on V and n^2 on W .

• the remaining $(m+n)^2 - m^2 - n^2 = 2mn$ matrices can not be written as a direct sum.

• useful formulae: $\det(A \oplus B) = (\det A)(\det B)$

$$\operatorname{tr}[A \oplus B] = (\operatorname{tr}[A]) + (\operatorname{tr}[B])$$

Tensor Product (direct product, Kronecker product)

- another way of constructing a bigger vector space out of smaller vector spaces.

- start with 2 vector spaces V & W

$m\text{-dim}$
 \uparrow

$m\text{-dim}$
 \uparrow

$V \otimes W \rightarrow (m \cdot m)\text{-dimensional vector space.}$

- again $\{\vec{e}_1, \dots, \vec{e}_n\}$ basis of V
 $\{\vec{f}_1, \dots, \vec{f}_m\}$ basis of W

vectors:

- now define $m \cdot m$ basis vectors $\vec{e}_i \otimes \vec{f}_j$ where $i=1, \dots, n$
 $j=1, \dots, m$
 - we will be more explicit in a moment.

• regard these objects as new set of basis vectors.

• "tensor" \leftrightarrow basis elements have 2 indices (i, j)

- explicit example: $m=2, n=3 \Rightarrow$ tensor product space

$$\vec{e}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \vec{e}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \vec{f}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad \vec{f}_2 = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad \vec{f}_3 = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad m \cdot n = 6\text{-dim.}$$

$$\Rightarrow \text{new basis vectors: } \vec{e}_1 \otimes \vec{f}_1 = \begin{pmatrix} 1 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ \dots \\ 0 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix} \quad \dots \quad \vec{e}_2 \otimes \vec{f}_3 = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

$$\vec{e}_1 \otimes \vec{f}_2 = \begin{pmatrix} 1 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix} \\ \dots \\ 0 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

• generally: $\vec{v} \otimes \vec{w} = \begin{pmatrix} v_1 w_1 \\ v_1 w_2 \\ v_1 w_3 \\ \vdots \\ v_2 w_1 \\ v_2 w_2 \\ v_2 w_3 \\ \vdots \\ v_n w_1 \\ v_n w_2 \\ v_n w_3 \end{pmatrix}$

• maps / operators / matrices:

map $A: \vec{v} \mapsto A\vec{v}$ $\begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}_V \mapsto \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{n1} & \dots & a_{nn} \end{pmatrix} \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}_V$

• on the tensor product space, the same matrices can still act on the vectors

$\vec{v} \mapsto A\vec{v}$, $\vec{w} \mapsto \vec{w}$ untouched

• this map is written as $A \otimes I$ ← identity operator

example $n=2$ $m=3$

A is (2×2)

$A \otimes I$ is (6×6)

$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix}$

$I = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$

$A \otimes I = \begin{pmatrix} a_{11} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} & a_{12} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \\ a_{21} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} & a_{22} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \end{pmatrix} = \begin{pmatrix} a_{11} & 0 & 0 & a_{12} & 0 & 0 \\ 0 & a_{11} & 0 & 0 & a_{12} & 0 \\ 0 & 0 & a_{11} & 0 & 0 & a_{12} \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{21} & 0 & 0 & a_{22} & 0 & 0 \\ 0 & a_{21} & 0 & 0 & a_{22} & 0 \\ 0 & 0 & a_{21} & 0 & 0 & a_{22} \end{pmatrix}$

\Rightarrow can act on $\vec{v} \otimes \vec{w} : (A \otimes I) (\vec{v} \otimes \vec{w}) = (A\vec{v}) \otimes \vec{w}$

• similar with $I \otimes B$!

• in general :

$$(A \otimes I)(\vec{v} \otimes \vec{w}) = (A\vec{v}) \otimes \vec{w}$$

$$(I \otimes B)(\vec{v} \otimes \vec{w}) = \vec{v} \otimes (B\vec{w})$$

$$(A_1 \otimes I)(A_2 \otimes I) = (A_1 \cdot A_2) \otimes I$$

$$(A \otimes I)(I \otimes B) = (I \otimes B)(A \otimes I) = (A \otimes B)$$

$$(A \otimes B)(\vec{v} \otimes \vec{w}) = (A\vec{v}) \otimes (B\vec{w})$$

example :

$$A = \begin{pmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{pmatrix} \quad B = \begin{pmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{pmatrix}$$

$$A \otimes B = \begin{pmatrix} a_{11} \cdot \begin{pmatrix} b_{11} & b_{12} & b_{13} \\ b_{21} & b_{22} & b_{23} \\ b_{31} & b_{32} & b_{33} \end{pmatrix} & a_{12} \cdot B \\ \dots & \dots \\ a_{21} \cdot B & a_{22} \cdot B \end{pmatrix} \quad \wedge 6 \times 6$$

useful formulae:

$$\det(A \otimes B) = (\det A)^m (\det B)^n$$
$$\text{tr}[A \otimes B] = (\text{tr} A) \cdot (\text{tr} B)$$

tensor product in QM

• QM: associate Hilbert space for each dynamical d.o.f.

◦ e.g. free particle in 3d $\{p_x, p_y, p_z\}$

• note can only specify p_x or x not both \Rightarrow 3 d.o.f.

• momentum eigenstates

$$P_x |p_x\rangle = p_x |p_x\rangle \text{ form a basis of } H_x$$

• full eigenstate of complete Hamiltonian is a tensor product

$$|p_x, p_y, p_z\rangle = |p_x\rangle \otimes |p_y\rangle \otimes |p_z\rangle$$

• usually we don't bother writing it this way, but

P_x is then $P_x \otimes \mathbb{1} \otimes \mathbb{1}$ and acts as

$$(P_x \otimes \mathbb{1} \otimes \mathbb{1}) |p_x\rangle \otimes |p_y\rangle \otimes |p_z\rangle = (P_x |p_x\rangle) \otimes |p_y\rangle \otimes |p_z\rangle$$

◦ important for spin & angular momentum

Measurement in QM

Axioms of QM:

- I) physical state is represented by state $|\psi\rangle$ in Hilbert space
- II) Observables are represented by Hermitian operators. Functions of obs. are represented by f.c/s. of herm. ops.
- III) The expectation value of an observable A is given by
$$\langle \psi | A | \psi \rangle$$
- IV) dynamic is given by Schrödinger equation
$$i\hbar \partial_t |\psi\rangle = \hat{H} |\psi\rangle$$
- V) after a measurement of observable A with result a , the initial state "collapses" into $|a\rangle$

Formalization of measurements

- QM measurements described by set of measurement operators

$$\{M_m\}$$

- state before measurement $|\psi\rangle$, result m occurs with probability

$$p(m) = \langle \psi | M_m^\dagger M_m | \psi \rangle \quad p(m) \geq 0$$

- state after measurement $|\psi_m\rangle = \frac{M_m |\psi\rangle}{\sqrt{\langle \psi | M_m^\dagger M_m | \psi \rangle}}$

• completeness of M_m -operators

$$\sum_m M_m^\dagger M_m = \mathbb{1} \Leftrightarrow 1 = \sum_m p(m) = \sum_m \langle \psi | M_m^\dagger M_m | \psi \rangle$$

example: Q-bit system $\begin{Bmatrix} |0\rangle \\ |1\rangle \end{Bmatrix}$

measurement operators $M_0 = |0\rangle\langle 0|$ $M_1 = |1\rangle\langle 1|$

M_α : hermitian

$$M_\alpha^2 = M_\alpha$$

(completeness): $M_0^\dagger M_0 + M_1^\dagger M_1 = M_0 + M_1 = \mathbb{1}$

• start with state $|\psi\rangle = a|0\rangle + b|1\rangle$

$$p(0) = \langle \psi | M_0^\dagger M_0 | \psi \rangle = \langle \psi | M_0 | \psi \rangle = |a|^2$$

$$p(1) = |b|^2$$

$$\Rightarrow |\psi_0\rangle = \frac{M_0 |\psi\rangle}{|a|} = \frac{a}{|a|} |0\rangle$$

$$|\psi_1\rangle = \frac{M_1 |\psi\rangle}{|b|} = \frac{b}{|b|} |1\rangle$$

← pure phase

projective measurement (von Neumann - measurement)

(special case of measurement postulate)

- A P.M is described by observable M (hermitian)

$$M = \sum_m m P_m$$

projector on eigenstate $|m\rangle$ associated to eigenvalue m

- measuring in state $|\psi\rangle$, the probability to get m , is given by

$$p(m) = \langle \psi | P_m | \psi \rangle$$

state after measurement

$$|\psi_m\rangle = \frac{P_m |\psi\rangle}{\sqrt{p(m)}}$$

Projective measurement follows from general case if

$\{M_m\}$ are orthogonal projectors, i.e. M_m hermitian

$$\& M_m M_{m'} = \delta_{mm'} M_m$$